



## Fire and Water part 2

Beachhead



## Part 2: Beachhead

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### Sitrep

Date: June 18th 2012

There is war in Takistan. The International Security Assistance Force (ISAF) is on a security mission in Takistan. ISAF is a key component of the international community's engagement in Takistan, assisting the Takistan authorities in providing security and stability, in order to create the conditions for reconstruction and development.

As of late, a militia has grown. This militia do small attacks from time to time on ISAF troops and positions. A few towns in the north east region of Takistan is lacking water. The wells were destroyed during the last militia attack.

The Takistani military has set up a defense on the airfield near the town Rasman. They have control of the northern oilfield and more and more reports are coming in saying they are harassing the locals. The airfield and oilfield are key components for control of this sector.

### Mission plan

After providing the locals with fresh water, they have let go of some precious intel that is to our advantage. We now know that the Takistani Military have a small protective force on the oilfield and airfield. This is a perfect time for us to assault. The Airfield is a key component for us, if we manage to take control of it, we will be able to get better air support and troop transport.

Before we attack the airfield, we need to clear the oilfield from AA positions so that Victor Lima can roam free. As soon as we get the birds flying we will attack the airfield.

### Assets

The company will have access to several HMMWVs.

Two trucks filled with water canisters. These two trucks must make it or it is mission failed. Quebec engineers will drive the trucks.

Victor Lima will have access to a Huey, and a UN Mi-8.

Charlie Sierra will be at Sierra Lima's disposal.

### Intelligence report

The military have several stationary AA guns protecting the oilfield. Intel also shows a large number of MBTs on the airfield. The army do not have strength in infantry numbers.

### Objectives

#### Alpha and Bravo squads

1. Destroy the AA at Midas so VL can attack the airfield.

#### Charlie Sierra

1. Scout, provide support. Sierra Lima will give you details

#### Viktor Lima

1. Wait for an all clear from Sierra Lima, then you are free to engage the airfield.

#### Quebec Lima

1. Support Alpha and Bravo in their attack using Javelins.